



JULY EVENTS AT **CECILTON & CHESAPEAKE CITY**



Family StoryTime

Wednesdays, July 2, 9, 16, 23, & 30 at 10:30am

Cecilton Community Center

CCPL StoryTimes feature stories, rhymes, music, and play! For families with children ages birth-5.

Extreme Jean Presents: Science Spectacular

Tuesday, July 8 at 10:30am

Chesapeake City

Observe and participate in visual experiments including vortex fog rings, bubbling potions, and clouds on the ground. Presented by Extreme Jean of Team Eric Energy. Ages 6-11.



Book Discussion

Tuesday, July 8 at 1pm

Chesapeake City

The Wager: A Tale of Shipwreck, Mutiny and Murder by David Grann.

Black Belt Basics

Tuesday, July 15 at 1:30pm

Chesapeake City

Practice martial arts drills and exercise with experts from Central Movement of DE. Ages 4-11.



+ The Didgeridoo Down Under Show

Wednesday, July 16 at 3:30pm

Cecilton Community Center

Take an epic adventure to the land down under! Listen to the otherworldly sounds of the didgeridoo while exploring the Great Barrier Reef, the Outback and amazing creatures like the kangaroo and koala. Recommended for families with children ages 3-11. Other family members welcome.

Youth Sleuths: Art Heist Thursday,

July 17 at 4pm

Chesapeake City

Priceless masterpieces are missing and our detectives can't tell forgeries from the real art. Bring your best sleuthing skills and put them to the test as we hunt for clues to find the culprit. Grades 6-12.

Black Belt Basics

Wednesday, July 23 at 1:30pm

Cecilton Community Center

Practice martial arts drills and exercise with experts from Central Movement of DE. Ages 4-11.

Guess Who: Artist Edition

Monday, July 28 at 4pm

Cecilton Community Center

Compete as a team in the classic game of Guess Who? With a twist. Grades 6-12.

Jump-N-Fun Fitness for Kids

Tuesday, July 29 at 1:30pm

Cecilton Community Center

Get your wiggles out with this fun-filled class featuring aerobic, strength, and balance activities. Ages 3-6.

Register at any branch or online:
www.cecilcountylibrary.org

